

CHARACTER NAME: **Venka Finnall**SPECIES: *Human*CAREER: *Technician*SPECIALIZATIONS: *Slicer*

SOAK 4	DEFENSE 0 0 RANGED MELEE	WOUND 12 THRESHOLD CURRENT	STRAIN 12 THRESHOLD CURRENT
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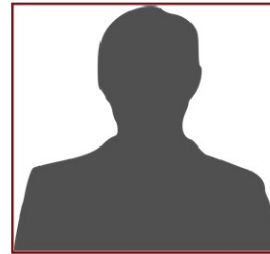
2 BRAWN	3 AGILITY	3 INTELLECT
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3 CUNNING	2 WILLPOWER	2 PRESENCE
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SKILLS			
GENERAL SKILLS	CAREER	RANK	DICE POOL
Computers (Int)	✓	3	6
Cool (Pr)		-	0
Coordination (Ag)	✓	1	2
Mechanics (Int)	✓	3	6
Perception (Cun)	✓	1	2
Stealth (Ag)	✓	3	6
Underworld (Int)	✓	2	4
Vigilance (Wil)		-	0

COMBAT SKILLS	CAREER	RANK	DICE POOL
Ranged - Heavy (Ag)		1	2
Ranged - Light (Ag)		1	2

TALENTS		
TALENT	RANK	DESCRIPTION
Bypass Security	1	Remove ■ per rank of Bypass Security from checks made to disable a security device or open a locked door.
Codebreaker	1	Remove ■ per rank in Codebreaker from checks to break codes or decrypt communications. Decrease difficulty of checks to break codes or decrypt communications by 1.
Defensive Slicing	2	When defending computer systems, add ■ per rank of Defensive Slicing to opponent's checks.
Master Slicer	--	Once per round, may take a Master Slicer incidental to suffer 2 strain and decrease difficulty of Computers or other slicing checks by 1 to a minimum of Easy (◆).
Natural Programmer	--	Once per session, may reroll any 1 Computers or Astrogation check.
Skilled Slicer	--	When making a Computers check may spend ☛ to make further Computers checks within this system as maneuvers.
Technical Aptitude	1	Reduces time needed to complete Computer-related tasks by 25% per rank.



500
6 7 VALUE THRESHOLD

CRITICAL INJURIES	
◆◆◆◆	◆◆◆◆
◆◆◆◆	◆◆◆◆

EQUIPMENT

WEAPON	SKILL	DAMAGE	RANGE	DICE POOL
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E-11D Blaster Carbine Ranged - Heavy 9 Medium 6

Critical: ☛☛☛ **Qualities:** Stun Setting **Features:** Upgrade the ability of combat checks made when using this weapon at short range once.

CS14 "Ghost" Light Blaster Pistol Ranged - Light 5 Short 6

Critical: ☛☛☛ **Qualities:** Stun Setting **Features:** Finding a CS14 on an individual requires a **Daunting** (◆◆◆◆) Perception check. A character must make a **Daunting** (◆◆◆◆) Computers check to find the CS14 with a weapon scanner. The difficulty of the latter check can be reduced by one or two levels at the Game Master's discretion, depending on the type of scanner being used and the attentiveness of the operator.

Unarmed Brawl 2 Engaged 2

Critical: ☛☛☛☛ **Qualities:** Disorient 1, Knockdown, Stun Setting

ARMOR AND OTHER GEAR

Laminate **Soak:** 2 **Attachments:** *Reflec Adaptive Skin* (Upgrade ability of all Stealth checks once while wearing reflec-coated armor.)Data Breaker **Features:** Adds ☛ to any Computers check made to slice computers

SYMBOLS AND DICE



☛ Removes a setback die from a check for each icon displayed



Standard Difficulties	
Simple	--
Easy	◆
Average	◆◆
Hard	◆◆◆
Daunting	◆◆◆◆
Formidable	◆◆◆◆◆